
```
/*
```

Introduction.

This program prints factorials of positive integers. It uses this definition of $n!$

$$n! = \prod_{i=1}^n i$$

[[**pf.c** begins with a comment which is treated as \TeX -text by **c-web**.

The first comment contains the string `\input cnoweb`. This begins the **c-web** listing. Included also in this leading comment section is `\title{Printing ...}`, `\synopsis{You are reading ...}`, and `\section{Introduction}`.]]

The program is invoked with the command

```
pf [-l] [-e] n
```

where

-l prints the factorials of all numbers up to and including the limit n .

-e includes an exponential notation approximation.

n is the number whose factorial will be printed. **/*

```
#define GOODEXIT 0          /* exit with this if factorial OK */
```

```
#define BADEXIT 1         /* exit with this if error */
```

```
#include <stdio.h>        /* standard io stuff */
```

```
#include <math.h>         /* math stuff */
```

```
char      *malloc();     /* memory allocator */
```

```
/* Big-integer routines.
```

pf would be trivial were it not for the rapid growth of $n!$, which is much greater than exponential and quickly surpasses even the real number capacity of most machines. We therefore define a new data type (**Int**) to hold big integers. **/*

```
typedef struct Int_ {
    int radix;                /* 21 ≤ radix ≤ 28 */
    char *digits;            /* the Int's digits */
    int length;              /* number of digits available */
    int limit;               /* number of digits in use */
} Int;
```

```
/* We do not need many operations on Ints to compute factorials: only 'set' and 'multiply'. */
```

```

/* Set(I, i). Return I initialized to i. */

Set(I,i)
Int *I;
int i;
{
    int d;
    I->digits[0] = (i?1:0);
    for (d=1; d<I->length; I->digits[d++]=0);
    I->limit = 0;
    if ((i!=0)&&(i!=1)) Product(I,i);
    return (0);
}

/* Product(I, i). Return I multiplied by i. Returns true if the product is OK. */

Product(I,i)
Int *I;
int i;
{
    int d,n;
    int l = I->limit+1;
    int r = I->radix;
    int carry = 0;

    for (d=0; ((d<l)|| (carry!=0)); d++) {
        if (d>=I->length) return (0);          /* not enough digits */
        n = I->digits[d] * i + carry;
        if ((I->digits[d] = n % r)>0) I->limit = d;
        carry = n / r;
    }
    return (1);
}

```

```
/* main(). Print the factorial of the integer found on the command line.
```

1. Parse command line arguments.
2. Compute number of digits needed and allocate space.
3. Calculate the factorial.
4. Print the factorial.

```
[[ c-web breaks pages only before comments.
```

```
You can control pagination with this knowledge. ]]
```

The higher the radix the fewer digits needed, but we use an internal radix of 10 to save a lot of division when printing the number. Also, we already have a \log_{10} function.

```
*/
```

```
#define RADIX 10
```

```
Int nfactorial;      /* place for the factorial */
```

```
Int *nf = &nfactorial;
```

```
/* command line parameters */
```

```
int limit_mode = 0;      /* true if printing all factorials */
```

```
int expon_mode = 0;     /* true if printing exponential notation */
```

```
/* start of the program */
```

```
main(argc,argv)
```

```
int  argc;
```

```
char *argv[];
```

```
{
```

```
    int n;
```

```
    int i;
```

```
    /* 1. Parse the command line */
```

```
    n = parse_args(argc,argv); /* we will print n! */
```

```
    /* 2. Compute digits needed and allocate space */
```

```
    nf->radix = RADIX;
```

```
    nf->length = digits(n,RADIX);
```

```
    if ((nf->digits = malloc(nf->length))==NULL) {
        printf("Sorry, cannot allocate space for %d digits\n",
               nf->length);
```

```
        exit (BADEXIT);
```

```
    }
```

```
/* 3. Calculate the factorial. */  
  
Set(nf,1);          /* initialize nf */  
  
for (i=1; i<=n; i++) {  
    if (Product(nf,i)==0) {  
        printf("Sorry, miscalculated the number of digits.\n");  
        exit (BADEXIT);  
    }  
    if (limit_mode) print_Int(nf,i);  
}  
  
/* 4. Print the result, if it hasn't been printed yet. */  
  
if (!limit_mode) print_Int(nf,n);  
exit (GOODEXIT);  
}
```

```
/* parse_args(argc,argv).
This is a standard UNIX idiom. See Kernighan & Ritchie.
[[ c-web automatically indents after { and (. ] */

parse_args(argc,argv)
int argc;
char *argv[];
{
    int n = (-1);

    while (--argc > 0) {
        argv++;
        if (argv[0][0]=='-') { /* is an option flag */
            switch (argv[0][1]) {
                case 'l': {
                    limit_mode = 1;
                    break;
                }
                case 'e': {
                    expon_mode = 1;
                    break;
                }
                default: show_usage();
            }
        } else { /* is the number */
            sscanf(argv[0], "%d", &n);
        }
    }

    if (n<=0) show_usage();
    return (n);
}
```

```
/* digits(n,r). Returns number of digits in n using a radix of r.
```

```
A factorial can be approximated by the Sterling formula
```

$$n! \approx e^{-n} n^n \sqrt{2\pi n}$$

```
What we want is the number of digits, which is
```

$$\# \text{ digits} \approx \log_r(n!) = \log(n!)/\log(r) \approx (-n \log e + n \log n + \frac{1}{2} \log(2\pi n))/\log(r)$$

```
We will add a couple of digits to this value to allow for the approximations and assure that we have enough. */
```

```
#define PI 3.141592653589793238462643 /* pi */
```

```
#define E 2.718281828459045235360287 /* e */
```

```
digits(n,r)
```

```
int n;
```

```
int r;
```

```
{
```

```
    double dn = n;
```

```
    int nd;
```

```
    nd = (int)((-dn * log10(E)) +
```

```
              (dn * log10(dn)) + (.5 * log10(2*PI*dn)))/log10((double)r) + 2;
```

```
    /* printf("requires %d digits\n",nd); */
```

```
    /* [[ The 'Commented out' code above was typed: /* *  
<printf...>* */. ] ] */
```

```
    return (nd);
```

```
}
```

```
/* print_Int(I, i). Print value(i) = value(I). The internal radix that matches the display
radix clearly makes this procedure easier.
```

```
This display uses the convention that separates each three-digit set with commas. */
```

```
#define MAX_WIDTH 80          /* maximum width of the output */
```

```
print_Int(I,i)
Int *I;
int i;
{
    int d;
    int lp,bp;
    char line[MAX_WIDTH];

    sprintf(line,"%d! = ",i);
    bp = lp = strlen(line);
    for (d=I->limit; d>=0; d--) {
        line[lp++] = I->digits[d] + '0'; /* assumes radix ≤ 10 */
        if ((d%3)==0) {
            line[lp++] = (d?' ','.' );
            if ((d==0) || (lp>MAX_WIDTH-5)) {
                line[lp] = '\0';
                printf("%s\n",line);
                for (lp=0; lp<bp; line[lp++]=' ');
            }
        }
    }
}

/* If the exponential notation was desired, print it now. */

if (expon_mode) {
    int d = I->limit; /* the most significant digit */
    sprintf(line+bp,"approximately = %d.%d x 10e%d",
        I->digits[d],d?I->digits[d-1]:0,d);
    printf("%s\n",line);
}
return (0);
}
```

```
/* show_usage(). invocation syntax error—show correct usage */
```

```
int show_usage()
{
    printf("usage: pf [-l] [-e] positive_integer\n");
    exit (BADEXIT);
}
```

```

/* Summary of c-web commands.
These control sequences are defined in the c-web macro package.

\title{ ... }           Titles the program.
\job{ ... }             Another title area. Defaults to input filename.
\section{ ... }        Begins a section. The section title is also included in the table of
                        contents and in the page header.
\subsection{ ... }    Begins a subsection. The subsection title is also included in the
                        table of contents.
\subsubsection{ ... } Begins a subsubsection. The subsubsection title is also included in
                        the table of contents.

\newpage               Causes a page eject after the current line. This is usually used in a
                        comment by itself, e.g., /* \newpage */.

\endc                  Ends the c-web listing. This is usually the last line in the file, e.g.,
                        /* \endc */.

\" ... "              Prints bold text.
\' ... '              Prints italic text.
\| ... |              Prints typewriter text.
*< ... >*            Allows C code to be included in comments. You can nest comments
                        within the 'commented out' C code, e.g.,
                        /* comment out this section *<
                           i = 0; /* initialize i */
                           ...
                           >* end of the commented out section */

\item, \hang, etc.    Work as you hope they would.
*/

/* How to obtain c-web.
You may obtain c-web by anonymous ftp to u.washington.edu.
It is in the directory: pub/tex/cnoweb

                                — Jim Fox, University of Washington
                                fox@cac.washington.edu

The file ends with the comment '/* \endc */' */

/* end */

```


pf

Printing factorials: a demonstration of ~~c-web~~

You are reading a program listing that was formatted with

```
% tex pf.c
```

The same program is compiled with

```
% cc pf.c
```

The key to this dual function source file is a \TeX macro package called ~~c-web~~ that treats all comments as ‘ \TeX -text’ and all else as ‘verbatim-text.’ The C compiler naturally does the opposite and interprets only the text outside the comments.

[[In this program comments about ~~c-web~~ itself look like this.]]

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